November 8, 2021

**SQL Introduction**

**Overview**

**What We’ll Cover**

* Introduction to relational databases
* SQL: the “Structured Query Language”
* Creating Tables
* SELECT, INSERT, UPDATE, DELETE
* NULL
* Databases in Context
* Creating Databases
* Interacting with Data

**Objectives**

1. Understand the purpose of relational databases in the context of software development.
2. Understand basic datatypes within SQL databases (PostgreSQL database).
3. Be able to apply SQL syntax to create database queries on a single table for multiple columns.
4. Student can set up a hosted database.
5. Student can execute database queries using a GUI tool.

**Relational Databases**

Keep data in “relations” (tables)

**Customers**

| **ID** | **Customer** | **Phone** |
| --- | --- | --- |
| 1 | Jessica | 555-1212 |
| 2 | Jada | 123-4567 |
| 3 | Jane | 999-0000 |

**Orders**

| **Date** | **Customer ID** | **Order Total** |
| --- | --- | --- |
| 1/1 | 1 | $200 |
| 1/5 | 1 | $35 |
| 2/12 | 2 | $100 |
| 2/13 | 3 | $900 |
| 2/13 | 2 | $100 |

* Terminology
  + **Table**: base unit of information
  + **Record** (row): individual item
  + **Field**: individual attribute
  + **Database**: collection of tables
* Relational databases are most useful:
  + When objects have similar kinds of information
  + When you have complex questions to ask about data

**Non-Relational Databases**

Relational DBs aren’t the only kind.

But they’re the most common.

For years, relational databases have been the most common way for programmers to persist data, though other strategies have always been also available. There’s a trend toward using “NoSQL” databases (like MongoDB) for some applications but these are still a far less common choice that relational databases—so, here at Devmountain, we primarily talk about relational databases.

In addition, there are also simple “key-value stores” for storing very simple data. These kind of databases are often able to be even faster than relational data and use less memory – but offer far less sophisticated searching.

**SQL**

* Language for querying / creating / updating relational databases
* Standard across different database products
  + Yay! Learn once and get to use with every database

(At least in theory. Though SQL is standardized, not all databases follow all parts, so as you get more advanced in your SQL, you may have to learn some small tweaks for different database products)

**Writing SQL**

**SELECT** color, price **FROM** melons;

* Plain text, English-like
* Whitespace insignificant
* Case-insensitive
  + Conventional: SQL KEYWORD, tablename, fieldname
* In interactive systems, statements end with a semicolon
* String: 'value' **must use single quotes**
* Int: 5
* Float: 5.0
* Date: '2015-12-25'

**Creating Data**

**Basic Data Types**

* INTEGER: whole numbers
* DECIMAL: unlimited decimal values
* FLOAT: up to 15 decimal places
* TEXT: unlimited characters in a string
* VARCHAR(n): defined number of characters in a string
* BOOLEAN: true or false

**SERIAL & PRIMARY KEY**

* SERIAL is like INTEGER, however, it is an automatically incrementing integer.
* PRIMARY KEY sets the data type to be a unique value, meaning no two rows can have the same value.

**SERIAL**

When inserting data into this table, you will not need to give a value for employee\_id because SERIAL will handle that for you.

**NULL**

* NULL is a placeholder for unknown
  + Similar to Python’s None / JavaScript null
* All fields are “nullable” unless declared NOT NULL
  + Including numbers, boolean, etc!
* Best practice: Make everything NOT NULL where possible!

**NULL Comparison**

Python:

>>> 7 + None

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: unsupported operand type(s) for +: 'int' and 'NoneType'

JavaScript:

7 + **null** *// --> 7*

SQL:

**SELECT** 7 + **NULL**; *-- NULL*

**SELECT** 7 > **NULL**; *-- NULL*

**SELECT** 7 = **NULL**; *-- NULL*

**SELECT** **NULL** = **NULL**; *-- NULL*

**SELECT** 7 **IS** **NULL**; *-- FALSE*

**SELECT** **NULL** **IS** **NULL**; *-- TRUE*

**CREATE TABLE**

We create tables as places to store data.

When we create tables, we declare which data type a column will have as well as any constraints (like NOT NULL).

What information do we need to make a table about melons?

| **Field** | **Info** | **Required?** |
| --- | --- | --- |
| ID | Number | Yes |
| Name | String | Yes |
| Color | String | No |
| Price | Amount of money | No |

How do we create the melons table using SQL?

**CREATE** **TABLE** melons(

id SERIAL **PRIMARY** **KEY**, *-- this will never be null because it's serialized*

name VARCHAR(40) **NOT** **NULL**,

color VARCHAR(20),

price INTEGER

);

**INSERT**

To create data within tables, we can ***INSERT*** it.

**INSERT** **INTO** melons (name, color, price)

**VALUES** ('Watermelon', 'green', 4);

Or to create more than 1 row at a time:

**INSERT** **INTO** melons (name, color, price)

**VALUES** ('Spring Melon', 'green', 3),

('Sad Melon', **null**, **null**),

('Berry Melon', 'blue', **null**);

* We don’t have to provide ***id*** (that’s job of serial)
* Had to provide a name for each since it can’t be null
* Had to explicitly provide NULL for missing fields

**Getting Data**

**SELECT Statements**

Query your database.

Doesn’t change data.

A ***SELECT*** statement returns a result but it doesn’t create or edit any data – it just answers a question.

Determines fields/expressions to list.

**SELECT** \* **FROM** melons; *-- "\*" means all columns*

**SELECT** id, color **FROM** melons; *-- only gets the id and color columns*

**SELECT** price / 2 **FROM** melons; *-- gets the price divided in half for each row*

**FROM**

**SELECT** \* **FROM** melons;

Gets raw data from tables

| **Name** | **Color** | **Price** |
| --- | --- | --- |
| Watermelon | green | $4 |
| Spring Melon | green | $2 |
| Zest Melon | green | $4 |
| Fresh Melon | green | $4 |
| Yum Melon | green | $5 |
| Honeydew | brown | $2 |
| Paper Melon | brown | $6 |
| Thin Melon | brown | $7 |
| Sad Melon | brown | $6 |
| Blue Melon | blue | $1 |
| Berry Melon | blue | $6 |
| Pink Melon | pink | $4 |
| Spice Melon | pink | $3 |
| Summer Melon | pink | $6 |
| Best Melon | pink | $9 |

**WHERE**

Selects row(s) ***WHERE*** a certain condition is met. We can check conditions with certain operators.

**Operators**

* Equal: =
* Not Equal: <> (or !=)
* Comparison: >, <, >=, <=
* Match any string: LIKE 'StartsWith%'
* Boolean: AND, OR, NOT, (, )
* Between (inclusive): BETWEEN x AND y
* In List: IN (1, 2, 3, 4)

**Syntax**

Some databases allow != to be used for inequality, but <> is standard.

Many SQL databases are case-sensitive when searching strings with =, but some are not.

**Examples**

**SELECT** \* **FROM** melons **WHERE** color **IN** ('pink', 'blue'); *-- gets all pink and blue melons*

**SELECT** \* **FROM** melons **WHERE** color = 'green' **AND** price <> 5; *-- gets green melons that are NOT $5*

**SELECT** \* **FROM** melons **WHERE** price > 2; *-- shown next*

Throws out non-matching rows. (The grayed out ones in the table).

| **Name** | **Color** | **Price** |
| --- | --- | --- |
| Watermelon | green | $4 |
| **Spring Melon** | **green** | **$2** |
| Zest Melon | green | $4 |
| Fresh Melon | green | $4 |
| Yum Melon | green | $5 |
| **Honeydew** | **brown** | **$2** |
| Paper Melon | brown | $6 |
| Thin Melon | brown | $7 |
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| **Blue Melon** | **blue** | **$1** |
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| Pink Melon | pink | $4 |
| Spice Melon | pink | $3 |
| Summer Melon | pink | $6 |
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**GROUP BY**

This will group your results together.

If you don’t use ***GROUP BY***, you’re working with individual melons. Selecting like this will get us a nice list of values with no repeats.

**SELECT** color

**FROM** melons

**GROUP** **BY** color;

| **Color** |  |
| --- | --- |
| green |  |
| brown |  |
| blue |  |
| pink |  |

**Aggregates**

**SELECT** **COUNT**(\*) **FROM** melons;

**SELECT** **AVG**(price) **FROM** melons;

**SELECT** **SUM**(price) **FROM** melons;

**SELECT** **MIN**(price) **FROM** melons;

**SELECT** **MAX**(price) **FROM** melons;

COUNT(\*) is “count all the items in this group”

AVG(price) is “find the average of this column”

SUM(price) is “add all the numbers in this column”

MIN(price) is “find the smallest value in this column”

MAX(price) is “find the largest value in this column”

Using aggregates with GROUP BY opens up lots of possibilities:

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color;

Cluster by attribute(s).

| **Color** | **Count** |
| --- | --- |
| green | 5 |
| brown | 3 |
| blue | 1 |
| pink | 4 |

**Without GROUP BY**

If you use an aggregate expression without an explicit ***GROUP BY*** clause, the entire result set is put into one group, so you’ll often just get a single row.

**SELECT** **COUNT**(\*)

**from** melons;

This query would just return to us the number of rows that are in our table.

**ORDER BY**

If you don’t use ***ORDER BY***, you can’t predict order.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*);

Order groups by fields/expressions.

| **Color** | **Count** |
| --- | --- |
| blue | 1 |
| brown | 3 |
| pink | 4 |
| green | 5 |

The SQL standard actually requires that, for expression, ***ORDER BY*** be given a number which refers to the column # in the select statement (so our example “should” be written ORDER BY 2 DESC. Almost all databases, however, allow the ***ORDER BY*** clause to refer to expressions by name, as shown here – including PostgreSQL.)

**Batching**

***OFFSET*** and ***LIMIT*** are often used together to “batch results”, like you might see when browsing lots of data:



**OFFSET**

Tells the query how many rows to skip starting from the **top**.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*)

**OFFSET** 2;

Number groups to skip (default 0)

| **Color** | **Count** |
| --- | --- |
| **blue** | **1** |
| **brown** | **3** |
| pink | 4 |
| green | 5 |

**LIMIT**

Tells the query how many rows to cut off starting from the **bottom**.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*)

**LIMIT** 1;

Number of rows to return (default all)

| **Color** | **Count** |
| --- | --- |
| blue | 1 |
| **brown** | **3** |
| **pink** | **4** |
| **green** | **5** |

**SELECT Overview**

**From** this table get rows,

throwing out **where** they fail this,

**group them up** like so.

Now, **select** this info

and put it this **order**,

**offset** (skip) this many,

and **limit** results to this many.

That’s the order it happens in, even though that’s not the order we write it in.

You do not have to use every clause every time you select.

**HAVING**

There is another clause that you can use when selecting using SQL called ***HAVING***. It’s the way to provide a conditional for a ***GROUP BY*** or an aggregate.

**UPDATE**

**Purpose**

Update is used to update the value(s) stored in the field(s) of a table.

It does not change the structure of the table, just the value(s) stored.

**Example**

Let’s say we have the following data stored in our database. We want to update the price of Spring Melons to be $3.

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| 2 | Spring Melon | green | 2 |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
| 12 | Pink Melon | pink | 4 |
| 13 | Spice Melon | pink | 3 |
| 14 | Summer Melon | pink | 6 |
| 15 | Best Melon | pink | 9 |

**Syntax**

**UPDATE** melons

**SET** price = 3

**WHERE** id = 2;

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| **2** | **Spring Melon** | **green** | **3** |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
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**DELETE**

**Purpose**

Delete is used to delete row(s) from a table.

Be careful with this, as once something is deleted, it’s gone forever.

**Example**

Let’s say we wanted to delete all the green melons because we don’t like to eat green things.

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| 2 | Spring Melon | green | 2 |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
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**Syntax**

**DELETE**

**FROM** melons

**WHERE** color = 'green';

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
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**Database Context**

**Where do databases live?**

**Locally**

* for development/testing purposes, or small personal projects, you can create local DBs on your own machine
* some companies keep data on computers locally, meaning computers that are accessible to them physically/in office

**Remotely**

* for personal or production applications, data can also be stored on remote computers that are accessed over the internet
* there are companies that own tons of computers and allow people to pay to use them to host whatever websites/applications they want (both front and back end)

**Creating Databases**

**Remotely**

* in Foundations, we’ll work with remote databases
* to create and host our databases, we’ll be using a service called Heroku, which takes care of lots of setup for us
* once the database is created, we can access it through its URI (uniform resource identifier)
* then we ***seed*** the database with initial information so that we have data to work with

**Other Routes**

In some Specializations, you’ll be setting up local Postgres databases on your computer. This is done with command line tools and commands that are out of the scope of Foundations.

There are also other hosted options, but we’ll use Heroku in Foundations (we’ll even use it to host front ends in Unit 6).

**Interacting with Data**

**Intro**

The ability to interact with our data is *super* important.

Without interaction, there wouldn’t be much of a reason to store data.

**What do we do with data and why?**

A broad overview:

| **what** | **why** |
| --- | --- |
| store | information in databases persists so we can use it however/whenever we need |
| analyze | to understand trends, solve problems, gain insight, and **make decisions** |
| connect (to apps) | so users can easily read/create/update/delete data |

**How do we access our data?**

There are lots of options out there! Some are developer focused while some are more business focused.

* writing code (Sequelize, MassiveJS, etc.)
* using apps for developers (SQL Tabs, Postico, Retool, etc.) or even through the command line
* with services that offer tools for storing and interacting with your data (Salesforce, HubSpot, Shopify, etc.)
* through business intelligence apps (Google Analytics, Databox, Domo, etc.)

**What We’ll Use: SQL Tabs**

* SQL Tabs is an app that provides a GUI for us to interact with our databases through
* using SQL Tabs, we’ll connect to our databases using their URI
* once we’re connected, we can browse information about our database and execute queries

**The End**

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* NULL
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**SELECT** 7 **IS** **NULL**; *-- FALSE*

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When we create tables, we declare which data type a column will have as well as any constraints (like NOT NULL).

What information do we need to make a table about melons?

| **Field** | **Info** | **Required?** |
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| Name | String | Yes |
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| Thin Melon | brown | $7 |
| Sad Melon | brown | $6 |
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| Berry Melon | blue | $6 |
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**Examples**

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**SELECT** \* **FROM** melons **WHERE** color = 'green' **AND** price <> 5; *-- gets green melons that are NOT $5*

**SELECT** \* **FROM** melons **WHERE** price > 2; *-- shown next*

r

Throws out non-matching rows. (The grayed out ones in the table).

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This will group your results together.

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**SELECT** color

**FROM** melons

**GROUP** **BY** color;

| **Color** |  |
| --- | --- |
| green |  |
| brown |  |
| blue |  |
| pink |  |

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**SELECT** **COUNT**(\*) **FROM** melons;

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**SELECT** **MIN**(price) **FROM** melons;

**SELECT** **MAX**(price) **FROM** melons;

COUNT(\*) is “count all the items in this group”

AVG(price) is “find the average of this column”

SUM(price) is “add all the numbers in this column”

MIN(price) is “find the smallest value in this column”

MAX(price) is “find the largest value in this column”

Using aggregates with GROUP BY opens up lots of possibilities:

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color;

Cluster by attribute(s).

| **Color** | **Count** |
| --- | --- |
| green | 5 |
| brown | 3 |
| blue | 1 |
| pink | 4 |

**Without GROUP BY**

If you use an aggregate expression without an explicit ***GROUP BY*** clause, the entire result set is put into one group, so you’ll often just get a single row.

**SELECT** **COUNT**(\*)

**from** melons;

This query would just return to us the number of rows that are in our table.

**ORDER BY**

If you don’t use ***ORDER BY***, you can’t predict order.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*);

Order groups by fields/expressions.

| **Color** | **Count** |
| --- | --- |
| blue | 1 |
| brown | 3 |
| pink | 4 |
| green | 5 |

The SQL standard actually requires that, for expression, ***ORDER BY*** be given a number which refers to the column # in the select statement (so our example “should” be written ORDER BY 2 DESC. Almost all databases, however, allow the ***ORDER BY*** clause to refer to expressions by name, as shown here – including PostgreSQL.)

**Batching**

***OFFSET*** and ***LIMIT*** are often used together to “batch results”, like you might see when browsing lots of data:



**OFFSET**

Tells the query how many rows to skip starting from the **top**.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*)

**OFFSET** 2;

Number groups to skip (default 0)

| **Color** | **Count** |
| --- | --- |
| **blue** | **1** |
| **brown** | **3** |
| pink | 4 |
| green | 5 |

**LIMIT**

Tells the query how many rows to cut off starting from the **bottom**.

**SELECT** color, **COUNT**(\*)

**FROM** melons

**GROUP** **BY** color

**ORDER** **BY** **COUNT**(\*)

**LIMIT** 1;

Number of rows to return (default all)

| **Color** | **Count** |
| --- | --- |
| blue | 1 |
| **brown** | **3** |
| **pink** | **4** |
| **green** | **5** |

**SELECT Overview**

**From** this table get rows,

throwing out **where** they fail this,

**group them up** like so.

Now, **select** this info

and put it this **order**,

**offset** (skip) this many,

and **limit** results to this many.

That’s the order it happens in, even though that’s not the order we write it in.

You do not have to use every clause every time you select.

**HAVING**

There is another clause that you can use when selecting using SQL called ***HAVING***. It’s the way to provide a conditional for a ***GROUP BY*** or an aggregate.

**UPDATE**

**Purpose**

Update is used to update the value(s) stored in the field(s) of a table.

It does not change the structure of the table, just the value(s) stored.

**Example**

Let’s say we have the following data stored in our database. We want to update the price of Spring Melons to be $3.

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| 2 | Spring Melon | green | 2 |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
| 12 | Pink Melon | pink | 4 |
| 13 | Spice Melon | pink | 3 |
| 14 | Summer Melon | pink | 6 |
| 15 | Best Melon | pink | 9 |

**Syntax**

**UPDATE** melons

**SET** price = 3

**WHERE** id = 2;

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| **2** | **Spring Melon** | **green** | **3** |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
| 12 | Pink Melon | pink | 4 |
| 13 | Spice Melon | pink | 3 |
| 14 | Summer Melon | pink | 6 |
| 15 | Best Melon | pink | 9 |

**DELETE**

**Purpose**

Delete is used to delete row(s) from a table.

Be careful with this, as once something is deleted, it’s gone forever.

**Example**

Let’s say we wanted to delete all the green melons because we don’t like to eat green things.

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 1 | Watermelon | green | 4 |
| 2 | Spring Melon | green | 2 |
| 3 | Zest Melon | green | 4 |
| 4 | Fresh Melon | green | 4 |
| 5 | Yum Melon | green | 5 |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
| 12 | Pink Melon | pink | 4 |
| 13 | Spice Melon | pink | 3 |
| 14 | Summer Melon | pink | 6 |
| 15 | Best Melon | pink | 9 |

**Syntax**

**DELETE**

**FROM** melons

**WHERE** color = 'green';

| **ID** | **Name** | **Color** | **Price** |
| --- | --- | --- | --- |
| 6 | Honeydew | brown | 2 |
| 7 | Paper Melon | brown | 6 |
| 8 | Thin Melon | brown | 7 |
| 9 | Sad Melon | brown | 6 |
| 10 | Blue Melon | blue | 1 |
| 11 | Berry Melon | blue | 6 |
| 12 | Pink Melon | pink | 4 |
| 13 | Spice Melon | pink | 3 |
| 14 | Summer Melon | pink | 6 |
| 15 | Best Melon | pink | 9 |

**Database Context**

**Where do databases live?**

**Locally**

* for development/testing purposes, or small personal projects, you can create local DBs on your own machine
* some companies keep data on computers locally, meaning computers that are accessible to them physically/in office

**Remotely**

* for personal or production applications, data can also be stored on remote computers that are accessed over the internet
* there are companies that own tons of computers and allow people to pay to use them to host whatever websites/applications they want (both front and back end)

**Creating Databases**

**Remotely**

* in Foundations, we’ll work with remote databases
* to create and host our databases, we’ll be using a service called Heroku, which takes care of lots of setup for us
* once the database is created, we can access it through its URI (uniform resource identifier)
* then we ***seed*** the database with initial information so that we have data to work with

**Other Routes**

In some Specializations, you’ll be setting up local Postgres databases on your computer. This is done with command line tools and commands that are out of the scope of Foundations.

There are also other hosted options, but we’ll use Heroku in Foundations (we’ll even use it to host front ends in Unit 6).

**Interacting with Data**

**Intro**

The ability to interact with our data is *super* important.

Without interaction, there wouldn’t be much of a reason to store data.

**What do we do with data and why?**

A broad overview:

| **what** | **why** |
| --- | --- |
| store | information in databases persists so we can use it however/whenever we need |
| analyze | to understand trends, solve problems, gain insight, and **make decisions** |
| connect (to apps) | so users can easily read/create/update/delete data |

**How do we access our data?**

There are lots of options out there! Some are developer focused while some are more business focused.

* writing code (Sequelize, MassiveJS, etc.)
* using apps for developers (SQL Tabs, Postico, Retool, etc.) or even through the command line
* with services that offer tools for storing and interacting with your data (Salesforce, HubSpot, Shopify, etc.)
* through business intelligence apps (Google Analytics, Databox, Domo, etc.)

**What We’ll Use: SQL Tabs**

* SQL Tabs is an app that provides a GUI for us to interact with our databases through
* using SQL Tabs, we’ll connect to our databases using their URI
* once we’re connected, we can browse information about our database and execute queries

**The End**

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